



DRIVER/CREW SAFETY GEAR RULES

These are the gear rules. Some of the costs can be split by the whole team since all will be using it (i.e. neck restraint), but be sure that everyone on your team adheres to the rules below. You don't, you don't run. That should be easy enough to understand.

*****TO NOTE: Costs for the safety gear mentioned below does NOT count towards the \$1000 limit.**

1. GENERAL Driver/Crew Safety Rules

- 1.1 Safety equipment MUST be certified, as mentioned in the respective equipment sections.
- 1.2 If you are buying new stuff, don't remove the tags
- 1.3 If you are buying used stuff be sure that:
 - 1.3.a The certification tags are there
 - 1.3.b That it is not expired or sub-par
 - 1.3.c There are no rips or extreme wear
- 1.4 No passengers are allowed in the race vehicle anytime the vehicle is in motion
- 1.5 No race vehicles are allowed on-track unless:
 - 1.5.a It has approval from an ESCORRT Official
 - 1.5.b There is safety and emergency equipment on the premises.
- 1.6 All required safety equipment must be installed, worn and/or implemented at ALL times when on the track.
- 1.7 Only authorized personnel are allowed on track.

2. HELMETS & NECK GEAR

- 2.1 Full-face standard-style helmets with working Lexan shield are required. Since this is off-road, you had better get some tear-offs for that Lexan shield!
- 2.2 Be certified to one or more of the following standards:
 - 2.2.a Snell Memorial Foundation SA 2005 or SA2010 with a legible Snell sticker attached.
 - 2.2.b SFI Spec 31.1/2005 with a legible SFI sticker attached.
 - 2.2.c FIA 8868 with a legible FIA sticker attached.
 - 2.2.d Helmets with a Snell rating of "M" will NOT pass tech (this is for motorcycles).
 - 2.2.e It MUST have a Snell "SA" rating (this is for automobiles).
 - 2.2.f The helmet's Snell SA rating sticker MUST be attached (it will be on the outside or under the padding inside. You can't find it, our Tech guys wont either. **No Sticker = No Racing**
- 2.3 If the vehicle is on the track, SFI certified helmet support or head/neck restraint system is mandatory
 - 2.3.a Helmet support system (minimal protection) must be certified to SFI spec 3.3 with a legible sticker attached. **No Sticker = No Racing**
 - 2.2.b Head and neck restraint system (better protection, and highly recommended) must be certified to SFI spec 38.1 with a legible sticker attached. **No Sticker = No Racing**



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- 2.2.c The head and neck restraint, when connected, must be mounted, configured, maintained and used in accordance with the manufacturer's instructions.
- 2.2.d It is the responsibility of the driver to ensure that his/her restraint is correctly installed, maintained, and properly used.
- 2.2.e Some legit head/neck devices are HANS, NecksGen, Isaac, Simpson, Hutchens, etc.

3. SUITS & FIRE GEAR

- 3.1 This is purpose-built fire-resistant gear specific for automobile racing. These are one-piece suits that go from the neck, to the ankles, to the wrists. The proper, current, valid certification tag or embroidery patch from SFI or FIA **MUST** be on the suit. **No SFI/FIA rating = No racing**
 - 3.1.a Drivers must have shoes and gloves with an SFI Spec rating of 3.3/5 or higher (labels attached)
 - 3.1.b Recommended Driver and Crew suits should have an SFI rating of 3.2A/5 or higher. These suits do NOT need a fireproof underwear layer, though one can be worn, if desired.
 - 3.1.c We will accept 3.2A/1 suits, but ONLY if there is a layer of fireproof underwear worn at the same time. The fireproof underwear must have a rating of at least 3.2A/3. This is the lowest rated suited (with underwear) allowed to race.
- 3.2 Some legit fire-resistant suits include Sparco, OMP, Alpinestars, G-Force, Simpson, Bell, etc.
- 3.3 Non-certified fire-resistant suits will NOT be accepted, i.e. military-spec, firefighting, go-kart gear
- 3.4 Nomex fire-resistant socks and balaclava (head socks), and other underwear are highly recommended
- 3.5 Synthetic materials prone to melting (polyester, synthetic fleece, nylon, etc.) are forbidden